

Emotions Coach



Main Functions

- ✓ To serve as an advanced and integrative training tool that builds upon emotional cognition and regulation learning, by telling diverse stories and imparting modern rehabilitation methods for emotional transformation.

Core Goal

- ✓ To develop emotional recognition, expression, and regulation skills in children with emotional and behavioral disorders, thereby enhancing their emotional management and social interaction abilities.

Target Population

ASD

Autism Spectrum Disorder (ASD)

Particularly applicable to individuals with high- to mid-functioning ASD who exhibit emotional outbursts and social withdrawal.

ADHD

Attention-Deficit/Hyperactivity Disorder (ADHD)

Targeting patients with hyperactive-impulsive or combined subtypes, with a focus on enhancing emotional awareness, strengthening impulse control.



Other Developmental Disorders with Emotional Regulation Deficits

Encompassing individuals with intellectual disabilities, learning disorders, or related conditions accompanied by difficulties in emotional regulation.

Rehabilitation Program

- ✓ Deepening emotional perception and expression by creating immersive emotional experience scenarios for individuals, with two targeted rehabilitation plans designed respectively for boys and for girls.

Functional Modules	Rehabilitation Program		
	Negative Emotions	Positive Emotions	Negative-Positive Emotions
For Boys	Anger	Calm	Anger - calmness
	Puzzlement	Sympathy	Pain-Happiness
	Hate	Reverence	Hate-Reverence
	Pain	Desire	Puzzlement-Desire
	Anxiety	Content	Anxiety-Content
	Embarrassment	Happiness	Embarrassment-Admiration
	Jealousy	Satisfaction	Jealousy-Satisfaction
	Boredom	Admiration	Boredom-Excitement
	Disgust	Pleasure	Disgust-Pleasure
	Afraid	Calm	Afraid-Interest
For Girls	Sadness	Sympathy	Sadness-Sympathy
	Depression	Happiness	Annoyance-Calm
	Pain	Pride	Pain-Happiness
	Anxiety	Joy	Anger-Calm
	Sorrow	Agitation	Sorrow-Happiness
	Anger	Excitement	Anxiety-Content
	Upset	Content	Depression-Happiness
	Annoyance	Curiosity	Jealousy-Satisfaction
	Afraid	Liking	Terror-Interest
	Jealousy	Cheerfulness	Afraid-Interest
	Helplessness	Satisfaction	Upset-Pleasure
	Terror	Desire	Sadness-Sympathy

Product Features

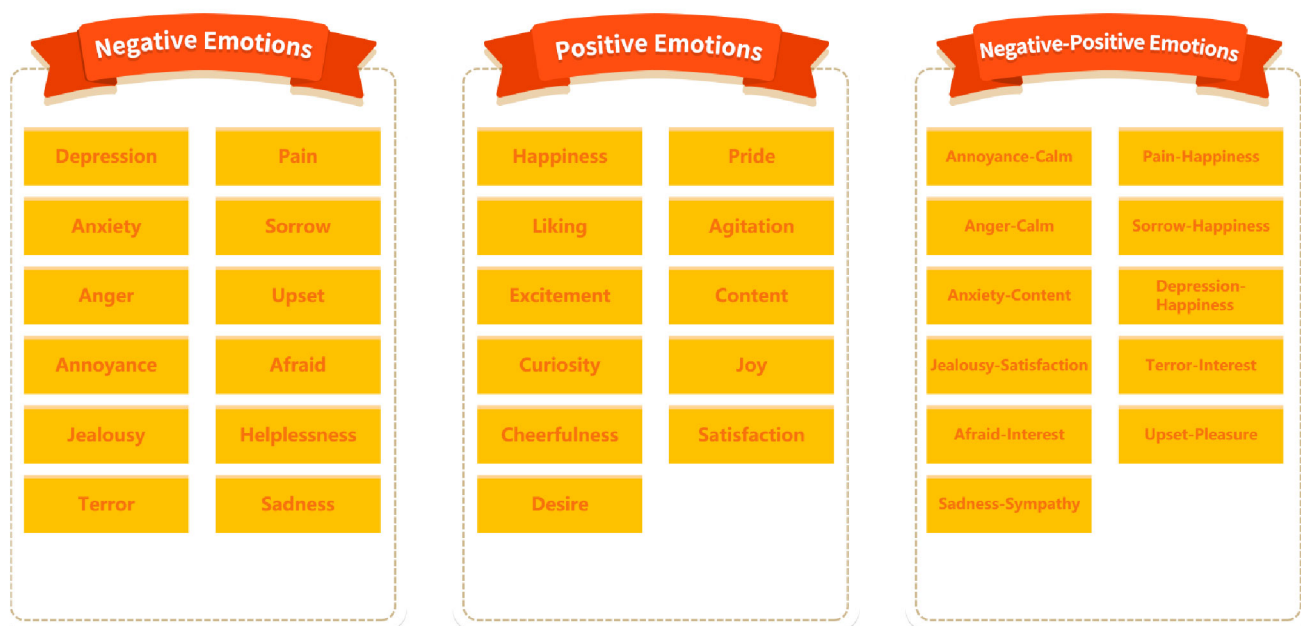
✓ **Gender-specific design**

Based on physiological and psychological differences, two dedicated modules are established for boys and for girls. This approach achieves a more precise alignment with the emotional characteristics of children of different genders.

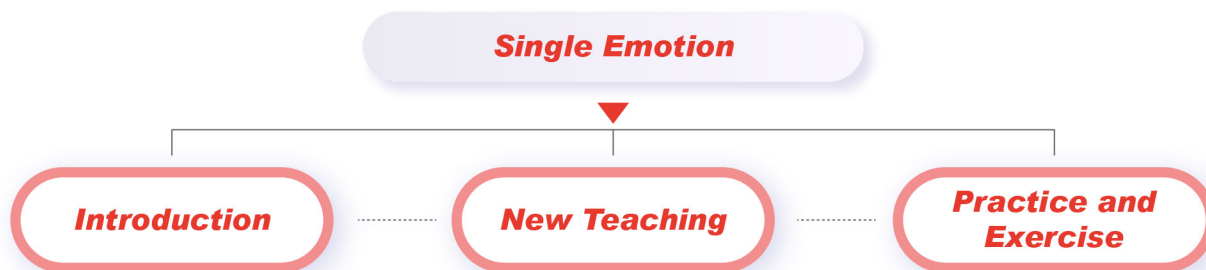


✓ **Refined Categorization**

Emotions are subdivided into three major themes: negative emotions, positive emotions, and negative-positive emotions—thereby enabling more efficient and targeted interventions.



Emotion Coach-Three Major Themes



✓ **Introduction**

Children watch engaging animated clips to elicit the target emotion, with verbal guidance provided to facilitate their emotional experience.



✓ **New Teaching**

Children are guided to express their feelings, and by viewing images of the target emotion, their understanding is reinforced, with the therapist providing verbal or augmentative communication support.



✓ **Practice and Exercise**

Expand and summarize the expected manifestations of the target emotion, guiding children to learn the facial expressions in the images and to master appropriate ways of expressing the emotion.



Negative-Positive Emotions

Three progressive strategies are provided to gradually strengthen children's ability to shift between emotions.

Edition1 **Shifting Attention**

Edition2 **Solving problems**

Edition3 **Positive Language**

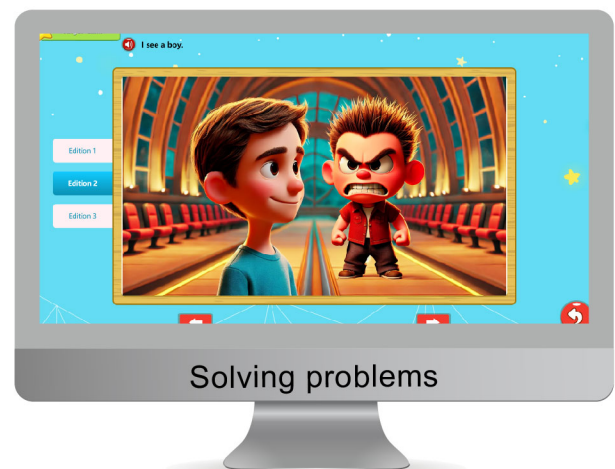
✓ **Edition1 Shifting Attention**

Firstly, a scenario involving negative emotions is constructed. Then, children are guided to shift their attention, gradually calming their emotions and transitioning toward relaxed and pleasant positive emotions.



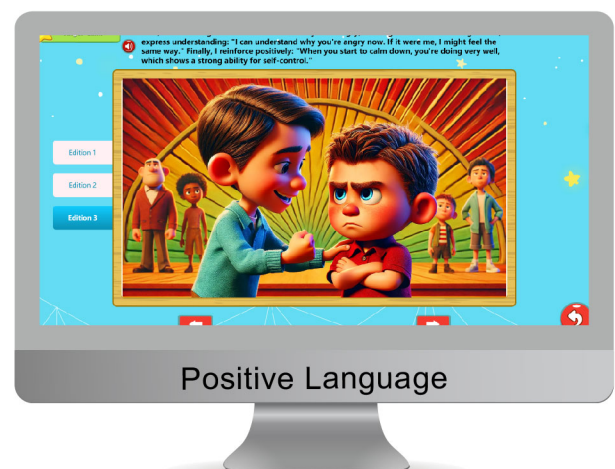
✓ **Edition2 Solving problems**

Firstly, a problem scenario that may trigger negative emotions is constructed. Then, children are guided to gradually resolve the problem, thereby eliciting positive emotions.



✓ **Edition3 Positive Language**

Firstly, a scenario likely to trigger negative emotions is created. Then, children are guided to use positive self-talk as self-suggestion, ultimately achieving a positive emotional transformation.



Product Features

✓ **Multi-sensory stimulation**

Through animated introductions, diverse thematic images, and gender-tailored voice inputs, children's attention is rapidly engaged, effectively reinforcing their abilities in emotional recognition, expression, and transition.

✓ **Music and spectrum-based emotion presentation**

Emotional intensity and type are transformed into dynamic spectrums that vary with the strength of the music, providing precise visualization of emotional changes.

✓ **Emphasis on skill transfer**

Through scenario-based experiences, children are guided to transform emotional knowledge into practical behaviors, thereby enhancing their social interaction skills.